

I.I.S. "M. BUONARROTI", GUSPINI - SERRAMANNA
Programma svolto per la classe 3° A Informatica e Telecomunicazioni
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Materia: Lingua e Civiltà Inglese
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Contenuti

Sono stati affrontati i seguenti argomenti secondo i testi in adozione:
Santiago Remacha Esteras *Infotech – 4th Edition* Cambridge
Paul Radley, Daniela Simonetti, *New Horizons digital 1 e 2* - Oxford
Pallini Lelio, Raymond Murphy - *Essential Grammar in Use* - Cambridge

Modulo 1 Computer today

Functions

Unit 1 Living in a digital age
Unit 2 Computer essentials
Unit 3 Inside the system
Unit 4 Buying a computer

Language work and Grammar

Difference between ordinary, auxiliary and modal verbs; Talking about the past: Past simple - to be and can; Past simple affirmative (regular and irregular verbs); Past simple (negative and questions)
How to write a summary; Present Perfect (all forms); Using suitable typical classifying expressions
Language functions in a computer shop; Role play - buying a computer; Countable and uncountable nouns; Quantifiers

Modulo 2 Input/ output devices:

Functions

Unit 5 Type, click and talk!
Unit 6 Capture your favourite image
Unit 7 Display screens and ergonomics
Unit 8 Choosing a printer
Unit 9 Devices for the disabled

Language work and Grammar

For + gerund; Used + to; Superlatives; Suffixes; Instructions and advice; Imperative; Comparatives
Connectors 1; The Future

Modulo 3 Storage devices

Functions

Unit 10 Magnetic storage
Unit 11 Optical storage
Unit 12 Flash memory

Language work and Grammar

Precautions (Imperative); Connectors 2; Word building; Prepositions; Present Perfect Continuous
Past Continuous; Past Perfect

Modulo 4 Basic software

Functions

Unit 13 The operating system (OS)
Unit 14 Word processing (WP)
Unit 15 Spreadsheets and databases
Internet and Email

Language work and Grammar

Giving and following instructions; First and second Conditional; Must, mustn't, have to, don't have to; Defining relative clauses; Non-defining clauses

Vocabulary:

Basic computer terms, computers in education, banks, offices, airports, libraries, entertainment, etc.
Basic hardware and software terminology: Processor chip, control unit, arithmetic logic unit, etc. Units of memory: KB, MB, GB, etc. Input/Output devices, groups of keys, mouse actions; Devices for the disabled. Types of magnetic storage, technical details of magnetic storage; Types of optical storage, technical details of optical storage; Types of flash drive, technical details of flash memory.

Skills: (speaking and writing): How to make a summary; Discussing what computers do; Describing your ideal computer system; Role play: buying a computer; Describing input/output devices; Discussing which display devices you would most like to own; Discussing how to protect your data; Choosing storage devices; Describing flash drives; Describing the function of an operating system.

Culture links: Celtic festivals; The EU at a glance; The main EU institutions; Scottish cities.

GLI ALUNNI

Riccardo Pittau
Riccardo Arca

IL DOCENTE
